Opdracht 1.3.1 OOAD Mastermind

**Use Case:** Mastermind spelen

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| **Primary actor:** Speler | |
| **Stakeholders and Interests:** Speler, ontwikkelaar? | |
| **Brief description:**  Speler speelt het spel Mastermind. | |
| **Preconditions:** | |
| **Postconditions (Success Guarantee):**  Spelgestart staat op false. | |
| **Main Success Scenario (Basic Flow):** | |
| **Actor Action** | **System Responsibility** |
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| **Extensions (Alternative Flow):** | |
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